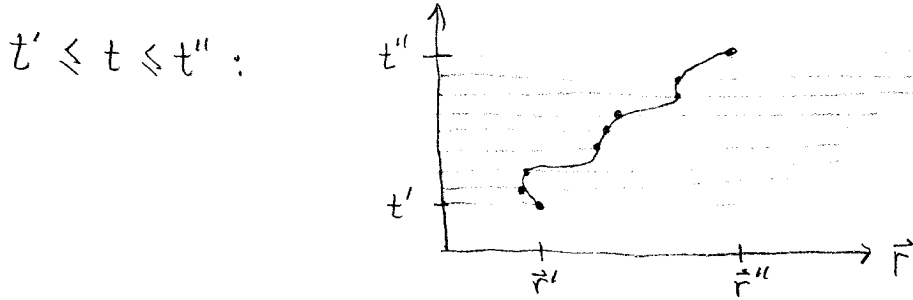


What is a "path"? A path is a function $\vec{r}(t)$ defined for



What is a sum over paths? Partition interval (t', t'') into $N-1$ equal steps of time ϵ . Then $t_j = t' + j\epsilon(t'' - t')$ for $j = 0, 1, \dots, N$. Now define values \vec{r}_j at each t_j . Then:

$$S[\text{path}] = \sum_{j=1}^N \epsilon \left[\frac{m}{2} \left(\frac{|\vec{r}_j - \vec{r}_{j-1}|}{\epsilon} \right)^2 - V(\vec{r}_j) \right]$$

= action for trajectory with defined values connected by straight lines.

Now define:

$$\langle \vec{r}'', t'' | \vec{r}', t' \rangle = \sum_{\text{paths}} e^{iS/\hbar} = \lim_{N \rightarrow \infty} \int \frac{d^3 \vec{r}_1}{A} \int \frac{d^3 \vec{r}_2}{A} \dots \int \frac{d^3 \vec{r}_{N-1}}{A} e^{iS(\vec{r}_1, \vec{r}_2, \dots, \vec{r}_N)/\hbar}$$

A = normalization factor to be found.

Let's see if this is equivalent to Schrodinger's equation.

After one step forward $t'' = t' + \epsilon$ with ϵ small:

$$\Psi(\vec{r}, t + \epsilon) = \int \frac{d^3 \vec{r}_1}{A} e^{iS(\vec{r}, \vec{r}_1)/\hbar} \Psi(\vec{r}_1, t) \quad (\star)$$

Now expand both sides in small ϵ :

$$\Psi(\vec{r}, t + \epsilon) = \Psi(\vec{r}, t) + \epsilon \frac{\partial}{\partial t} \Psi(\vec{r}, t) + \frac{\epsilon^2}{2} \frac{\partial^2}{\partial t^2} \Psi(\vec{r}, t) + \dots$$

For RHS: $S(\vec{r}, \vec{r}_1) = \epsilon \left(\frac{m}{2} \frac{|\vec{r} - \vec{r}_1|^2}{\epsilon^2} - V(\vec{r}) \right)$ = action for t' to $t' + \epsilon$.

So RHS = $\int \frac{d^3 \vec{r}_1}{A} \exp \left[\frac{i}{\hbar} \epsilon \left[\frac{m}{2} \left(\frac{|\vec{r} - \vec{r}_1|^2}{\epsilon^2} \right) - V(\vec{r}) \right] \right] \Psi(\vec{r}_1, t)$

$$\text{RHS of } \star = \left[1 - \frac{i\epsilon}{\hbar} V(\vec{r}) \right] \int \frac{d^3 \vec{r}_1}{A} \exp \left[\frac{i}{\hbar} \left(\frac{m}{2\epsilon} \right) |\vec{r} - \vec{r}_1|^2 \right] \psi(\vec{r}_1, t)$$

As $\epsilon \rightarrow 0$, there will be almost complete cancellation from the rapidly varying phase $e^{i(\text{stuff})/\epsilon}$. The only region that contributes as $\epsilon \rightarrow 0$ is where $(\text{stuff}) \approx 0$, or $|\vec{r} - \vec{r}_1|^2 = \text{small}$.

Shift integration variable $\vec{r}_1 \rightarrow \vec{r}_1 + \vec{r}$:

$$\text{RHS of } \star = \left[1 - \frac{i\epsilon}{\hbar} V(\vec{r}) \right] \int \frac{d^3 \vec{r}_1}{A} \exp \left[\frac{i}{\hbar} \left(\frac{m}{2\epsilon} \right) r_1^2 \right] \psi(\vec{r} + \vec{r}_1, t)$$

Since only small r_1 contributes, expand:

$$\psi(\vec{r} + \vec{r}_1, t) = \psi(\vec{r}, t) + \vec{r}_1 \cdot \vec{\nabla} \psi(\vec{r}, t) + \frac{(\vec{r}_1 \cdot \vec{\nabla})^2}{2} \psi(\vec{r}, t) + \dots$$

$$\text{RHS of } \star = \left[1 - \frac{i\epsilon}{\hbar} V(\vec{r}) \right] \int \frac{d^3 \vec{r}_1}{A} \exp \left(\frac{i}{\hbar} \left(\frac{m}{2\epsilon} \right) r_1^2 \right) \left[\psi(\vec{r}, t) + \underbrace{\vec{r}_1 \cdot \vec{\nabla} \psi}_{\substack{\rightarrow 0 \\ \text{odd under} \\ \vec{r}_1 \rightarrow -\vec{r}_1}} + \frac{1}{2} \underbrace{(\vec{r}_1 \cdot \vec{\nabla})^2 \psi}_{\substack{\rightarrow \\ \frac{1}{3} r_1^2 \nabla^2 \\ \text{(use rectangular} \\ \text{coordinates)}}} + \dots \right]$$

So, putting together \star , expanded to order ϵ :

$$\psi(\vec{r}, t) + \epsilon \frac{\partial \psi(\vec{r}, t)}{\partial t} = \left[1 - \frac{i\epsilon}{\hbar} V(\vec{r}) \right] \int \frac{d^3 \vec{r}_1}{A} \exp \left(\frac{i}{\hbar} \left(\frac{m}{2\epsilon} \right) r_1^2 \right) \left[\psi(\vec{r}, t) + \frac{1}{6} r_1^2 \nabla^2 \psi(\vec{r}, t) \right]$$

Now equate powers of ϵ :

$$\boxed{\epsilon^0} \quad \psi(\vec{r}, t) = \int \frac{d^3 \vec{r}_1}{A} e^{\frac{im}{2\hbar\epsilon} r_1^2} \psi(\vec{r}, t) \quad \Rightarrow$$

$$A = \int d^3 \vec{r}_1 e^{imr_1^2/2\hbar\epsilon} = 4\pi \int_0^\infty r_1^2 dr_1 e^{imr_1^2/2\hbar\epsilon} = \pi^{3/2} \left(\frac{2i\hbar\epsilon}{m} \right)^{3/2}$$

$$\text{or } \boxed{A = \left(\frac{2\pi i \hbar \epsilon}{m} \right)^{3/2}}$$

$$\boxed{\epsilon^1} \quad \frac{\partial \psi}{\partial t} = -\frac{i}{\hbar} V(\vec{r}) \psi - \underbrace{\int \frac{d^3 \vec{r}_1}{A} e^{imr_1^2/2\hbar\epsilon} \frac{r_1^2}{2}}_{\frac{1}{6} \frac{4\pi}{A} \int_0^\infty r_1^4 e^{imr_1^2/2\hbar\epsilon} dr_1} \nabla^2 \psi$$

$$\frac{1}{6} \frac{4\pi}{A} \int_0^\infty r_1^4 e^{imr_1^2/2\hbar\epsilon} dr_1 = \frac{i\hbar}{2m}$$

Multiply by $i\hbar$:

$$i\hbar \frac{\partial \psi}{\partial t} = -\frac{\hbar^2}{2m} \nabla^2 \psi + V(\vec{r})\psi = \text{Schrodinger's equation.}$$

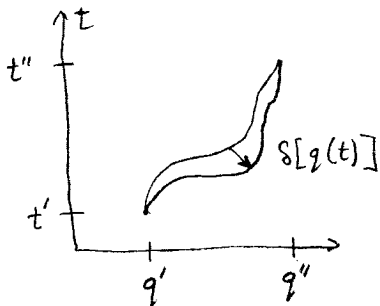
So Feynman's path integral \Leftrightarrow Schrodinger QM. (Replace \vec{r} by $q =$ general coordinate(s).)

Classical Limit $\langle q'', t'' | q', t' \rangle = \sum_{\text{paths}} e^{iS[q(t)]/\hbar}$

As $\hbar \rightarrow 0$, S/\hbar is huge, rapidly varying \Rightarrow cancellation.

The main contribution is from stationary paths where $S[q(t)]$ is slowly varying.

What is a stationary path?



If we change $q(t) \rightarrow q(t) + \delta q(t)$, then

$$S \rightarrow S + \delta S.$$

A stationary path has $\delta S = 0$ for any $\delta q(t)$.

Dominates for $\hbar \rightarrow 0$.

In QM, must sum over all paths.

In Classical, just go on ONE path, the stationary path $q(t)$ for which $\frac{\delta S[q(t)]}{\delta q(t)} = 0$ (this is called a functional derivative).

Only one path is followed for $\hbar \rightarrow 0$. Which one?

Derive Classical Equations of motion from $\hbar \rightarrow 0$

$$S[q(t)] = \int_{t'}^{t''} dt L(q, \dot{q}, t).$$

Make a change of path $q(t) \rightarrow q(t) + \delta q(t)$ with boundary conditions $\delta q(t') = \delta q(t'') = 0$. Then:

$$\delta S = \int_{t'}^{t''} dt \left[\frac{\partial L}{\partial q} \delta q + \frac{\partial L}{\partial \dot{q}} \delta \dot{q} \right]$$

Now $\delta \dot{q} = \frac{d}{dt} \delta q(t)$, so...

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$$\begin{aligned}
\delta S &= \int_{t'}^{t''} dt \left[\frac{\partial L}{\partial q} \delta q + \frac{\partial L}{\partial \dot{q}} \frac{d}{dt} (\delta q) \right]. && \text{Integrate last term by parts...} \\
&= \int_{t'}^{t''} dt \left[\frac{\partial L}{\partial q} \delta q - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}} \right) \delta q \right] + \underbrace{\left(\frac{\partial L}{\partial \dot{q}} \delta q \right) \Big|_{t'}}_{=0 \text{ because of fixed endpoints } \delta q(t') = \delta q(t'') = 0.} \\
&= \int_{t'}^{t''} dt \delta q \left[\frac{\partial L}{\partial q} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}} \right) \right].
\end{aligned}$$

In order to have $\delta S = 0$ for all δq , need

$$\boxed{\frac{\partial L}{\partial q} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}} \right) = 0} \quad \text{for paths that dominate as } \hbar \rightarrow 0.$$

This is Lagrange's Equations of Motion for Classical mechanics. So we have derived classical mechanics from the $\hbar \rightarrow 0$ limit of Feynman's formulation of quantum mechanics.

More generally, if there are multiple coordinates q_i , then one can show as above that

$$\boxed{\frac{\partial L}{\partial q_i} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_i} \right) = 0} \quad \text{for each } i.$$

3-d Quantum Mechanics: $q_1, q_2, q_3 \rightarrow \vec{r}$.

Quantum Field Theory: $q_i \rightarrow \phi(\vec{r}) =$ a dynamical variable for each space point

Here \vec{r} is a label, like i , not an operator.

But that's another story.